



Religious Emblems Overview

A SCOUT IS REVERENT

A Scout is reverent toward God. He is faithful in his religious duties and respects the convictions of others in matters of custom and religion.

GROW STRONGER IN FAITH

The religious emblems program helps Scouts explore and learn more about their faith. Each of the more than 40 religious awards has a curriculum created, administered, and awarded by the leaders of differing religious groups, but each program is recognized and supported by the BSA, allowing for the emblems to be worn on the official uniform.

“Religious emblems are important because they help connect young people deeply to their faith and implement Scouting as part of a congregation’s youth ministry within the denominations where they belong.”

— Jason Norland, Scout Magazine (2017)

HOW TO IMPLEMENT A RELIGIOUS EMBLEM PROGRAM

STEP 1 - KNOW THE PROGRAM

- The Council Religious Emblems Resource page has everything needed to become familiar with the program. It can be accessed by scanning the top QR code or by visiting www.palmettocouncil.org/religious-emblems

STEP 2 - SHARE THE PROGRAM WITH FAMILIES

- Tell your families about the awards and programs. Provide Scouts and parents with information to take home and discuss. Materials available on the Council website:
 - PowerPoint Presentation
 - Presentation Script
 - Take Home Handouts

STEP 3 - GET STARTED AND EARN YOUR AWARD

- Scouts can type their religion into the search bar on the Council's resource page to access the specific information needed to get started on earning their religious emblem award.
- Once they learn about their faith program, Scouts and their parents should contact their local religious leader to get started.
- If the local religious leader cannot help, we have support within the Palmetto Council so Scouts can earn their religious emblem award.
 - General contacts for each of the religion awards can be found on the Council website.



Palmetto Council Religious Emblems Resource Page



Additional Information at Scouting.org