## **2016 Palmetto Council**

## **Trainer's EDGE Conference**

## **Advanced Training for Trainers**

Date: Saturday, August 27th, 2016

Place: Grace Presbyterian 2955 W. Hwy 160 Fort Mill, SC 29708







Trainer's EDGE is BSA's trainer development course

designed to help Scouters put into practice the EDGE training model and gain self-confidence through hands-on training experiences. The course brings to life the EDGE model taught in ILST, SM and ASM Specific Training, National Youth Leadership Training and Wood Badge.

The course is designed for individuals who will be delivering training to adults and youth leaders in all parts of the Scouting program:

- District and council trainers
- Merit badge counselors including camp staff
- Roundtable staff members
- Pack and troop trainers

- Commissioner trainers
- NYLT & Wood Badge staff
- Troop guides or instructors
- Unit leaders

Schedule: Check in 8:00am-8:15am

Opening Ceremony 8:30am

Closing Ceremony 5:00pm

Cost: \$10/participant - Participants will be given a lunch break to get lunch. Coffee/Light Breakfast provided.

**Dress Code:** Proudly wear Full Scout Uniform

**Pre-Requisite:** Participants must prepare a presentation (10 minute duration) about a Scouting Topic before the course and bring the material, equipment, and/or props they need to deliver the presentation. A PP projector and white board will be available on site. They will be given an opportunity to practice this presentation in a small group setting and receive feedback. The presentation may be focused on any Scouting-related topic.

Registration Deadline: Wednesday, August 24th, 2016

To register send the form below with a \$10 check	For more information please contact:
payable to Palmetto Council, BSA to:	
	Robert Mercer
Morgan Hawkins	York District Training Chair
Palmetto Council, BSA	Cell # 803-517-8220
420 S. Church Street	Roblmercer3@gmail.com
Spartanburg, SC 29306	

2016 Trainer's EDGE Registration Form – send to Palme	tto council office with \$10 registration fee (instructions above)
Name	

Unit \_\_\_\_\_

Position \_\_\_\_\_